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Claim status:

1. (withdrawn) A kit for playing a golf-like game comprising:

a tube having opposing ends;

a T-joint having opposing ends and a middle;

a pole having opposing ends;

a flag;

a golf ball;

a mat; and

a marker.

2. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said opposing ends of said tube are connected to said opposing ends of said T-joint to form a ring.

3. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein one end of said pole is connected to said middle of said T-joint.

4. (withdrawn) The kit for playing a golf-like game as defined in Claim 3, wherein said opposing end of said pole is connected to said flag.

5. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said golf ball is a plastic golf ball or a regulation golf ball.

6. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said mat is made of artificial turf.

7. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said tube, said T-joint, and said pole are selected from the group consisting of plastic, steel, aluminum, titanium, wood, and carbon fiber composite.

8. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said flag is made of vinyl.

9. (withdrawn) The kit for playing a golf-like game as defined in Claim 1, wherein said flag is red, yellow, or blue in color.

10. (withdrawn) A method for playing a golf-like game having at least one golf ball, at least one tube having opposing ends, at least one T-joint having opposing ends and a middle, at least one pole having opposing ends, and at least one flag with said tube having its opposing ends connected to said opposing ends of said T-joint to form a ring, said pole having one end connected to said middle of said T-joint and its opposing end connected to said flag, at least one mat, and at least one marker, comprising the steps of:

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- a. placing one or more rings in an area;
- b. placing one or more mats in an area;
- c. identifying one or more players to play the game;
- d. writing each player's name on at least one golf ball using the marker; and
- 5 e. standing on or adjacent to the mat, each player taking turns placing his or her golf ball on the mat and striking it with a golf club towards one of the rings.

11. (withdrawn) The method for playing a golf-like game as defined in Claim 10, further comprising the steps of:

- f. moving to the location where their golf ball landed after the prior stroke and standing at
- 10 the location, each player taking turns striking their golf ball with a golf club towards one of the rings;
- g. completing the objective by landing the golf ball within the ring; and
- h. determining the score of each player by calculating the number of strokes to reach the ring.

12. (withdrawn) The method for playing a golf-like game as defined in Claim 11, further comprising a step after step (h) of repeating steps (e)-(h) until all rings have been reached.

13. (withdrawn) The method for playing a golf-like game as defined in Claim 12, further comprising a step after all rings have been reached, and a total score is determined for each player, of determining the lowest total score and declaring a winner.

14. (withdrawn) The method for playing a golf-like game as defined in Claim 10, wherein there are three rings with three flags, with one flag being red in color, one flag being yellow in color, and one flag being blue in color, further comprising a step following step (b) of arranging the rings so that the ring with the red flag is closest to the mat, the ring with the blue flag is furthest from the mat, and the ring with the yellow flag is an intermediate distance from the mat.

15. (withdrawn) The method for playing a golf-like game as defined in Claim 14, further comprising the steps of:

- f. determining the score of each player by adding 50 points if the player's golf ball has landed in the ring with the red flag, 100 points if the player's golf ball has landed in the ring with the yellow flag, 200 points if the player's golf ball has landed in the ring with the blue flag, and zero points if the player's golf ball has not landed within a ring; and
- 30 g. repeating steps (e) and (f) until a player achieves a total score of 500 or more points, thereby establishing a winner.

16. (original) A method for playing a golf-like game having at least one golf ball, at least one tube

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having opposing ends, at least one T-joint having opposing ends and a middle, at least one pole having opposing ends, and at least one flag with said tube having its opposing ends connected to said opposing ends of said T-joint to form a ring, said pole having one end connected to said middle of said T-joint and its opposing end connected to said flag, at least one mat, and at least one marker, comprising the steps of:

- a. placing two rings in an area;
- b. identifying one or more players to play the game;
- c. writing each player's name on at least one golf ball using the marker;
- d. assigning one of the rings to each player;
- e. standing adjacent to their assigned ring, each player taking turns placing his or her golf ball adjacent to their assigned ring and striking it with a golf club towards the opposing player's ring;
- f. determining the score of each player by adding three points if the player's golf ball has landed in the opposing player's ring, two points if the player's golf ball is abutting the outside of the opposing player's ring, one point if the player's golf ball is within a club length of the opposing player's ring, and no points if the player's golf ball is beyond a club length of the opposing player's ring; and
- g. repeating steps (e) and (f) until a player achieves a total score of 21 or more points, thereby establishing a winner.

17. (original) The method for playing a golf-like game as defined in Claim 16, wherein step (a) further comprises the rings being placed about 25 ft. apart.

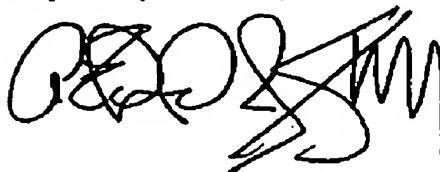
18. (original) The method for playing a golf-like game as defined in Claim 16, wherein the players play in teams of two.

19. (original) The kit for playing a golf-like game as defined in Claim 1, wherein said tube is about 48 in. long.

20. (original) The kit for playing a golf-like game as defined in Claim 1, wherein said pole is about 18 in. long.

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Respectfully submitted,




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I hereby certify that this correspondence is being transmitted by fax to the United States Patent and Trademark Office on the date shown below.

Anthony Edw. J Campbell



Wednesday, September 08, 2004